

Murdock Builders Merchants is a family-owned business with 18 locations across Northern Ireland and the Greater Dublin region. With over 400 employees we are recognised as a leading Company in our industry and supply general and specialist building materials, timber, and hardware to the construction trade, the DIY sector and the general public. We value both our customers and our employees and our business is built on offering consistently excellent customer service by well-trained and knowledgeable staff. We have also recently acquired Brooks Timber and Building Supplies in South of Ireland who have 10 branches located throughout Southern Ireland.

7.5 Tonne Lorry Driver Derry

Our branch in Derry is now seeking to recruit a 7.5 Tonne Lorry Driver to deliver timber and building materials to building sites and private houses whilst providing excellent customer service.

This role will include:

Making deliveries to customer sites and private houses in 7.5 Tonne lorry

Essential Criteria:

- 7.5 Tonne License Essential or HGV Class 2 Lorry Driver preferable
- Essential to have valid and up to date Driver Certificate of Professional Competence (CPC) Card
- Essential to have digital tachograph card
- Possess a minimum of 1 years driving experience
- Excellent communication and teamwork skills
- · Good geographical knowledge of area

Desirable Criteria:

- Class 2 License preferable to provide relief cover
- Forklift experience desirable
- Product knowledge desirable
- Builder's Merchants experience desirable

Benefits

- Company pension scheme
- Full-time permanent contract with regular Monday Friday working hours including Saturday morning
- Annual CPC Training paid for by the Company
- Staff discount
- Long Service Leave
- Long Service Recognition

Closing date: Friday 27th June 2025

To apply please:

Email CV to: MRice@mbm.ie

Download application form from www.murdockbuildersmerchants.com

Murdock Builders Merchants is an Equal Opportunities Employer and welcomes applications from all sections of the Community